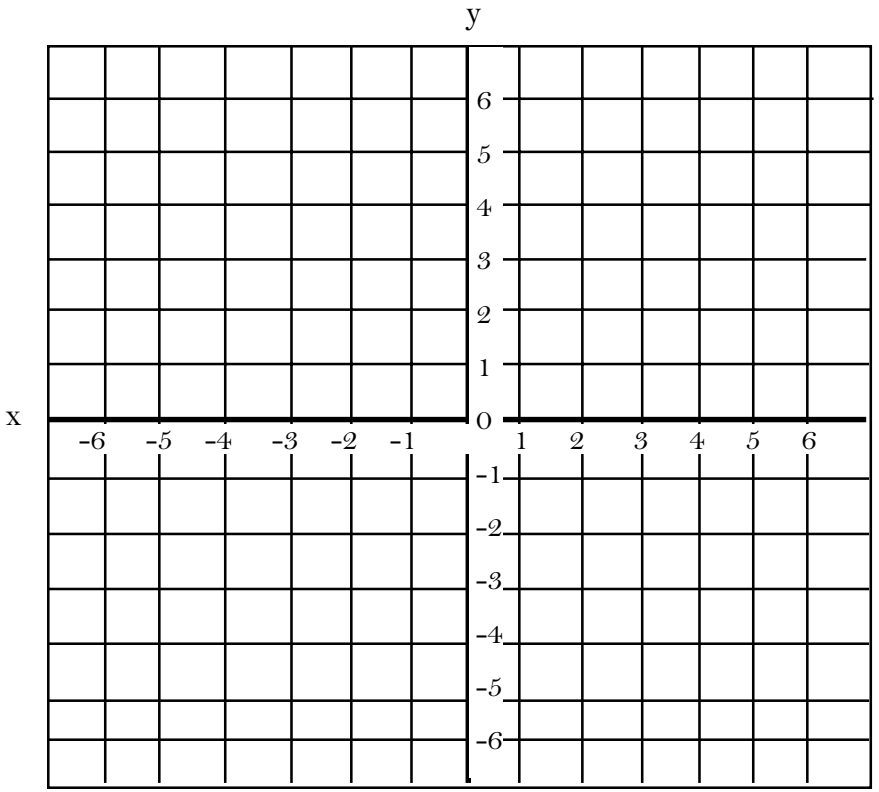
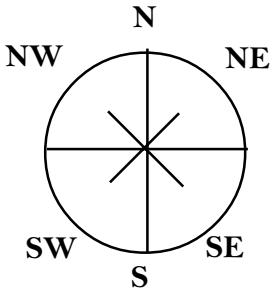


Guess	Clue



Find Little Nimrod

Your Job

Nimrod has a plan. Nimrod is hiding. Nimrod must be found! To find him you must call out and locate points on the coordinate grid, and use compass direction clues.

How to Play

- Choose a leader. (Others will get turns later.)
- The leader decides where Nimrod is hiding and writes down his coordinates on a piece of paper which is hidden during the game.
- Players take turns guessing where Nimrod is hiding, calling out ordered pairs, such as (2, –6).
- For each guess the leader gives a clue. If Nimrod is hiding at (– 5, 7) and the guess is (2, – 6), the clue would be "Go Northwest."
- Players keep a list of guesses and clues.
- The leader should mark each guess on the grid.

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